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**NEW INNOVATIVE PORTABLE TECHNOLOGIES: EFFECT ON DEVELOPERS AND USERS LIFE**

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**ABSTRACT**

*The current world amazed with new innovative technologies averagely within every three months. There is always demand for improvement in existing techs as well as speedy demand of new. The technology within hands of humanities is now having a shape of gadgets. This portable innovation needs a special type of development tactics which is merely can stand with their existence not more than few years. Also as these new technical innovations provide ease of use which keeps them in regular demand also come with many problems associated with them which may become the root cause of many potential problems which will have impact on various aspects of developer and user life. The user of these technologies on the other hand attracted greatly towards these technologies but their life is also affected in various ways. The current research depicts the few facts associated with all above mentioned scenario with suggesting probable solutions for it.*

*Keywords: Potable, Gadgets, Technology, innovation, development, issues*

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**INTRODUCTION**

The future of technology seen as making the computer personal. The human and computer interaction increased drastically. It's not hidden fact that nowadays people desire direct interaction with technology. Screens are not adequate as they don't improve our relationship with computing. The devices don't possess personality. Its always wait for instruction. The machine sits on idle waiting for your orders. The interaction is now becoming essential need of humanity where people really want magical objects in the form of portable gadgets.

On the positive side for the new developer, many of these new technologies flash in the marketplace and fade away quickly. This because this new innovations lose their marketability in favour of the next generation's technology and patently better ways of doing the same functions. The setback for a coder is natural: a regularly growing learning curve. Production needs to adopt dynamic actions as techniques are frequently evolving as there is no option. Numerous innovations that were on edge only a couple of years prior are totally antiquated today.

**WHAT ARE UPCOMING INNOVATIONS?**

Last few years, an enormous number of experienced developers have been changing their focus from developing for computers to developing apps for mobile devices like the iPhone, Android and BlackBerry. New devices and operating systems, like Android, Bada, BlackBerry, iOS, Windows Mobile etc. making the cell phones advertise a focused goldmine for whoever has the fitting aptitudes.

Two new advances that are ready to have more noteworthy interest later on and could possibly reshape programming in progressive ways are Internet-associated TV and the Kinect gadget.

Internet TV speaks to the converging of Internet abilities and customary TV. Similarly as cell phones made application scaling down typical, the characteristics of the bigger TV screen and good ways from the gadget will in general make new use designs and innovative strengths.